

General Plan Implementation Program 1 (September)

The City shall biennially update key data in the General Plan Background Report. The biennial update shall be prepared by the Development Service 15th each update in time for use by the City Council in making budget decisions. The draft of the update shall be submitted to the City Council, Planning and interested agencies. Following its review, the update shall be published in final form by August 1st. The update shall be made available to City Council members.

Chapter / Topic Area	Lead Department / Agency	Supporting Departments / Agencies	Primary Update Needs
Parks & Recreation	Community Services	Planning, Public Works	Update park acreage, facility conditions, programming
Public Buildings	Community Services	Public Works, Engineering	Update facility assessments, ADA, energy efficiency
Flooding	Engineering	Public Works, Planning	Update FEMA maps, flood mitigation
Highway 50 Corridor	Engineering	Planning, Caltrans	Update interchange planning, safety, congestion data
Roadway Network	Engineering	Public Works, Planning	Update traffic counts, VMT analysis, roadway classifications
Seismic & Geologic Hazards	Engineering	Planning	Update fault maps, liquefaction, slope stability
Wastewater	Engineering	Planning, Public Works, EID	Update sewer capacity, inflow/infiltration, growth impacts
Water Resources	Engineering	Public Works, Planning	Update watershed data, stormwater quality
Water Supply	Engineering	Planning, Fire, EID	Update water capacity, fire flow, long term demand
Fire Protection	Fire	Planning, Engineering, Public Works	Update WUI maps, fire flow, evacuation planning
Wildfire	Fire	Planning, Public Works	Update WUI zones, evacuation routes

Air Quality	Planning	Engineering, Public Works, AQMD	Update emissions data, GHG inventory
Biological Resources	Planning	Engineering, Fire	Update habitat mapping, oak woodland mitigation
Commercial & Industrial Activity	Planning	Engineering, Public Works	Update land supply, infrastructure needs
Downtown Revitalization	Planning	Community Services, Public Works	Update Main Street strategies, parking, tourism
Employment Trends	Planning	Community Services	Update job sectors, economic drivers
Environmental Constraints (Slopes, Creeks, Oak Woodlands)	Planning	Engineering, Fire, Public Works	Update FEMA maps, wildfire zones, biological resources
Existing Land Use	Planning	Engineering, Public Works, Fire	Update land use inventory, GIS mapping, zoning consistency
Hazardous Materials	Planning	Fire, County Environmental Management	Update hazmat sites, emergency response
Historic Resources	Planning	Community Services	Update historic inventory, preservation strategies
Noise	Planning	Engineering, Police	Update noise contours, sensitive receptors
Population & Housing Characteristics	Planning	Community Services, Police, Fire	Update demographics, RHNA, housing needs, growth projections
Schools	Planning	School Districts	Update enrollment, facility needs
Transit & Paratransit	Planning	Public Works, Community Services	Update transit availability, unmet needs
Police Services	Police	Planning, Public Works	Update crime data, staffing, facility needs
Bicycle & Pedestrian Facilities	Public Works	Engineering, Planning	Update active transportation network, ADA compliance
Solid Waste	Public Works	Community Services, Waste Hauler	Update SB 1383 compliance, diversion rates

Storm Drainage

Public Works

Engineering, Planning

Update storm drain inventory, MS4 compliance,
flood mitigation

Will require significant update.	Dependant on funding
Will require significant update.	Dependant on funding
Needs coordination	
On-going	
On-going	
Safety Element in Progress	Planning Commission 10.06.26 City Council 10.13.26
On-going	Zoning and General Plan maps currently being updated
Safety Element in Progress	To be completed in Calendar Year 2026
Will require significant update.	Dependant on funding
Will require significant update.	Dependant on funding
On-going	7th Cycle Housing Element kicking off 2027 that will include RHNA and Housing Needs
On-going	
Needs coordination	
On-going	
On-going	

On-going